

Major	Creative Media: Game Design, Animation, VFX
Profile	Practical
Degree	B.A.
Form	Full time
Academic Year: 2019/2020	

Semester 1	ECTS
History of Art.	4
Introduction to drawing	4
User experience design	4
Concept Arts and Storyboards	3
Game design1	4
3d Animation and VFX Courses	11
In total	30

Semester 2	ECTS
Polish Language and Culture1	4
Introduction to directing and acting techniques	3
Film language and camera shooting	3
Media art.	3
Story telling i story design	4
Game design2	4
3d Animation and VFX Courses	9
In total	30

Semester 3	ECTS
Polish Language and Culture2	4
Motion capture workshop	4
3d Animation and VFX Courses	22
In total	30

Semester 4	ECTS
Law in design and production	1
PR and portfolio building	2
Fundamentals of Sound Production	2
Project managements methodes	2
Group communication	2
3d Animation and VFX Courses and Internship	21
In total	30

Semester 5	ECTS
B.A. Project seminar1	10
3d Animation and VFX Courses	20
In total	30

Semester 6	ECTS
B.A. Project seminar2	8
Children's media	2

Computer Mediated Communication and Cyberactivism	2
3d Animation and VFX Courses	18
In total	30